

Lecture 3

Wireless Internet-oriented
Infrastructures and Protocols



Mobile Business I (WS 2016/17)

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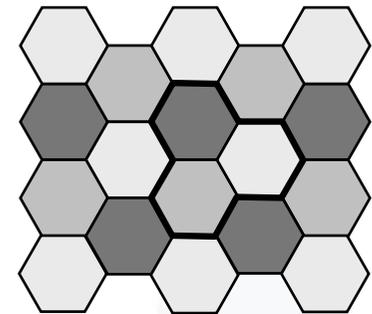
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- Wireless LAN
 - Basics
 - Components and Infrastructures
 - State-of-the art Encryption
 - Mobility and Roaming
- Mobile IP – Mobility support for TCP/IP
- IP-based Radio Access Networks

- Wireless communication based on radio as transport medium
- Cell based architecture
- Extension to a (wire based) LAN
- One cell serves an area in which PCs, laptops, and other connected devices can move freely.
- The term "Wi-Fi" is
 - used in general English as synonym for a Wireless Local Area Network (WLAN),
 - a trademark owned by the *Wi-Fi Alliance*, a trade association promoting Wi-Fi technology.



- The basic module of a Wireless LAN is a so-called radio cell.
- A radio cell covers a circular area that PCs or laptops and other connected devices are able to use.
- A WLAN radio cell can be an add-on for already existing cable-based networks.



- The Access Point is transferring a periodical beacon. A beacon communicates the Service Set Identifier (SSID) and other important operational parameters (channel, ...)
- A Wireless LAN client sends a probe request. The Access Point answers with a probe response. If there is an agreement, the Wireless LAN client starts the communication over the Access Point.
- A more detailed description of beacon frames can be found in [Sauter2008].

Standard	Description
802.11	Protocol for transmission methods for wireless networks, defined in 1997 for 2 MBit/s at 2,4 GHz
802.11a	Wireless LAN up to 54 MBit/s at 5 GHz
802.11b	Wireless LAN up to 11 MBit/s at 2,4 GHz
802.11f	Roaming between access points of different manufacturers (published in 2003 and withdrawn by IEEE in 2006) [IEEE2010]
802.11g	Wireless LAN up to 54 MBit/s at 2,4 GHz
802.11i	Extended security features: AES, 802.1x, TKIP
802.11n	Wireless LAN up to 450 MBit/s when using 3 spatial streams (3x 150 Mbit/s) at 2,4 GHz or 5 GHz *)
802.11r	Fast Roaming/Fast BSS Transition
802.11ac	Wireless LAN using 3 spatial streams at 5 GHz: Up to 1.3 GBit/s (3x 433 Mbit/s) or even up to 2.6 GBit/s (3x 867 Mbit/s, part of 802.11ac Wave2) *) **)
802.11ad	Wireless LAN at 60GHz: Up to 7GBit/s
802.11ah	Wi-Fi HaLow for Smart Home and connected devices (900 MHz, increased distance, ~1km)

*) 802.11n and 802.11ac data rates depend on the number of antennas and spatial streams (“parallele räumliche Inhaltsströme”) supported by the hardware. 802.11ac devices often support 3 streams at most. 802.11n specifies a maximum of 4 streams, 802.11ac a maximum of 8 streams.

***) 802.11ac is a 5 GHz-only standard, so dual-band access points and clients will probably continue to use 802.11n at 2.4 GHz in parallel.

- Wireless LAN bandwidth depends on the **chosen standard**, the **distance** between client and access point, and the construction and quantity of **walls**.

Bandwidth 802.11b	Outside	Inside (Office)	Inside (House)
11 Mbps	~ 160 m	~ 50 m	< 20 m or max. 1 wall
5.5 Mbps	~ 270 m	~ 70 m	< 30 m or max. 2 walls
2 Mbps	~ 400 m	~ 90 m	< 40 m or max. 3 walls
1 Mbps	~ 550 m	~ 115 m	< 50 m or max. 4 walls

[Lanz 2003]

- 802.11b** uses the **2.4 GHz frequency band**. Reach depends even more on local circumstances when using newer IEEE standards together with **5 GHz frequency band**.

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- Components (802.11b)
 - Access Point (AP)
Sender and receiver station that allows the connecting of many stations
 - Stations
End-systems that establish a wireless connection e.g. by using an Access Point (e.g. a notebook with built-in Wireless LAN)

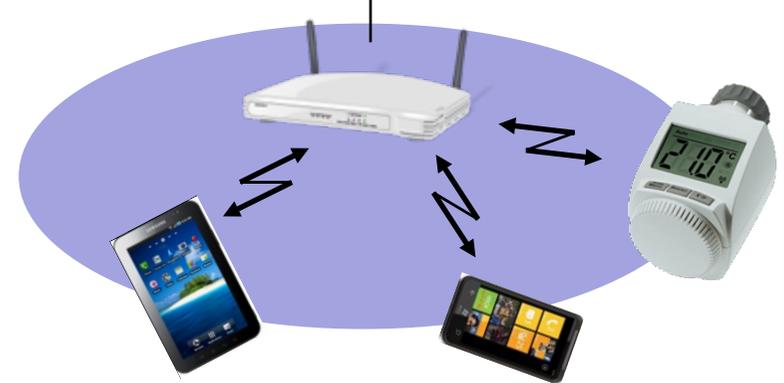
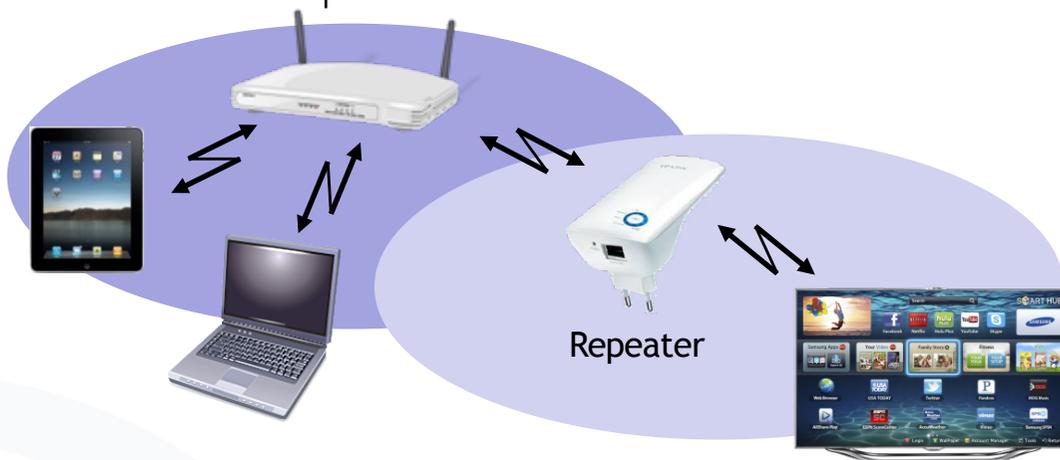


Wireless LAN Infrastructures

Infrastructure Network



Existing cable based Network



Ad hoc Networks



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- There are numerous methods for Wireless LAN encryption.
- We are only looking at methods that use a pre-shared key (PSK).
- WEP encryption methods are outdated and hence insecure:
 - Wired Equivalent Privacy (WEP) 64-bit 
 - Wired Equivalent Privacy (WEP) 128-bit 
- WEP 128-bit can be by-passed within minutes. [Heise 2007]



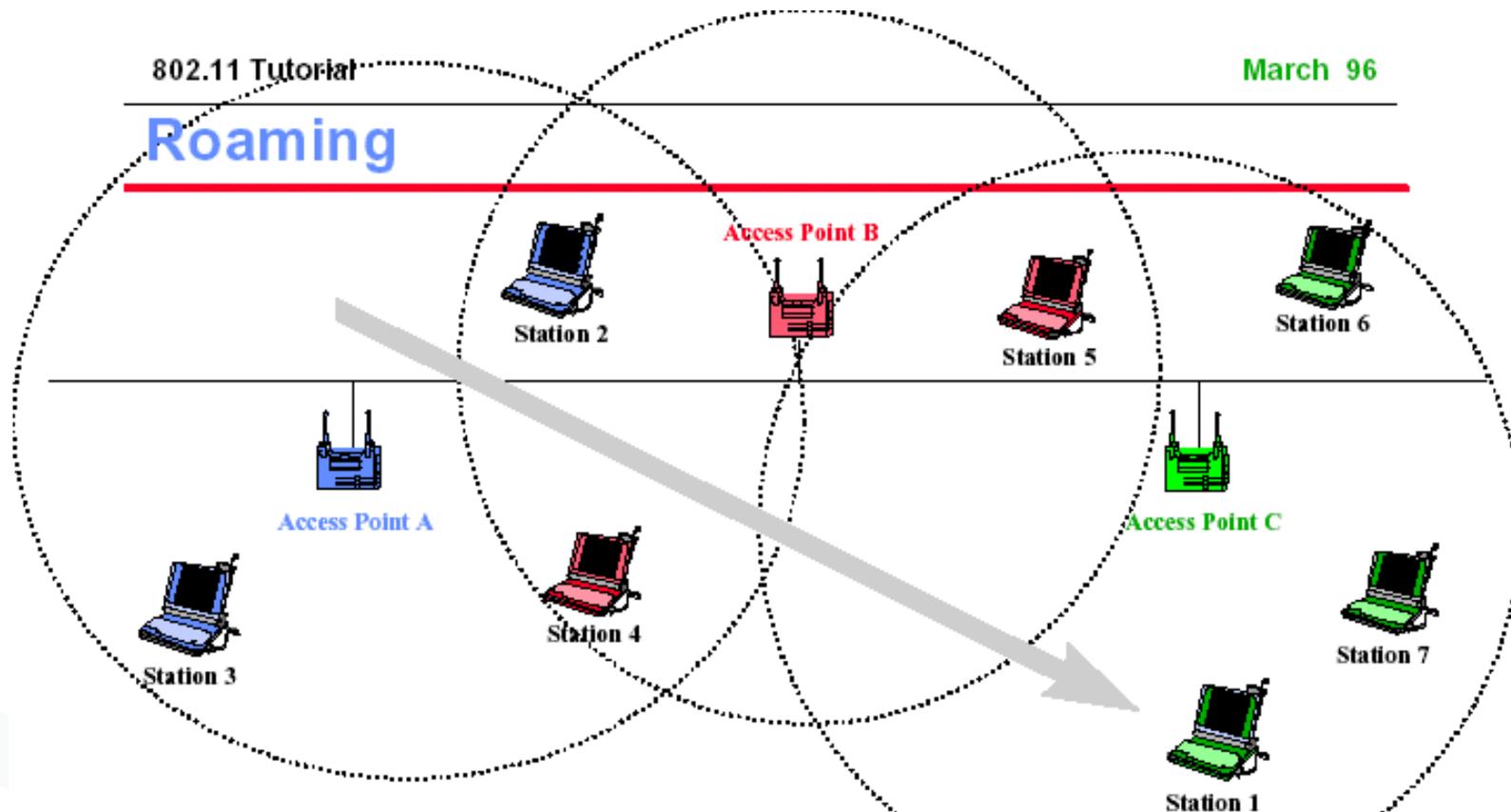
- **Wi-Fi Protected Access (WPA)** was developed by the Wi-Fi Alliance. [Wi-Fi 2010]



- There are two versions of **Wi-Fi Protected Access, WPA and WPA2**:
 - **WPA** includes most of the 802.11i standard, but is **outdated and insecure** as it has various weaknesses:
 - Vulnerability to dictionary attacks when using a weak PSK
 - Other weaknesses inherited from earlier standards [ArsT 2008]
 - **WPA2** includes **802.11i** to its full extent and also the Advanced Encryption Standard (AES).

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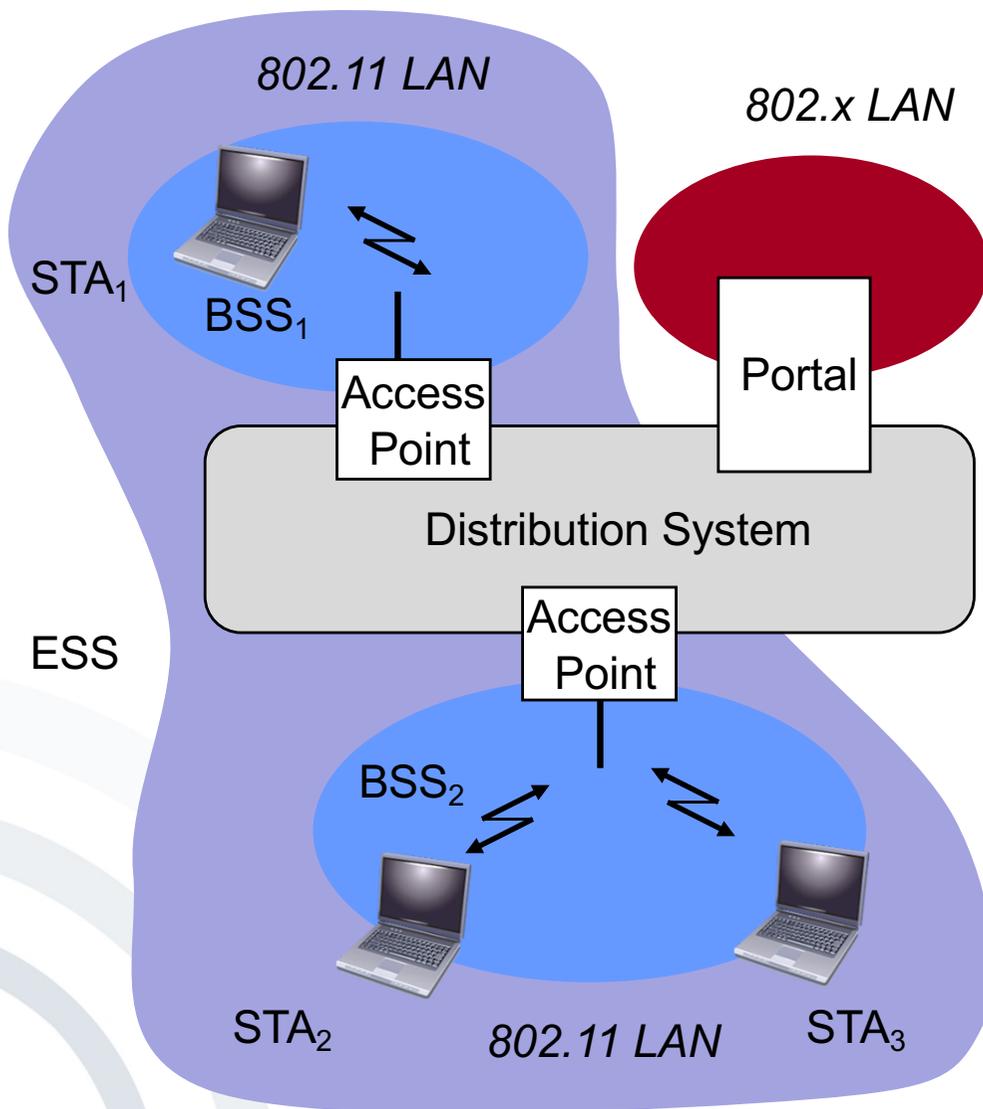
- No existing standard for “handover” or “roaming” between:
 - Access points (AP)
 - Different providers of APs
 - Change of AP leads to
 - Connection interrupt
 - New connection/authentication
 - Non-uniform accounting / user administration
- Some of the reasons why WLAN will not replace mobile communication networks



- **Mobile stations may move...**
 - beyond the coverage area of their Access Point
 - but within range of another Access Point
- **Reassociation allows station to continue operation**

- Approaches to perform “roaming”
 - By a combination of several access points a so-called distribution system is growing.
 - Every access point covers one radio cell.
 - Upon leaving a radio cell the station starts scanning for other existing access points (which may use the same SSID, but a different transmission channel) and tries to connect.
 - Following the connection to a new access point the distribution system and the access point that was used before will be informed.

Wireless LAN “Roaming”



Station (STA)

- Computer with access to the wireless medium and radio connect to the AP

Basic Service Set (BSS)

- Group of stations, which use the same radio frequency

Access Point

- Station which is integrated into the radio as well as the fixed local area network (distribution system)

Portal

- Transfer into another network

Distribution systems

- Connection of different cells for building a larger network (ESS: Extended Service Set)

- **BSS = Basic Service Set.**
A *Basic Service Set (BSS)* is one Wireless LAN access point + all associated stations.
- The client decides which access point to (re)connect to in case the connection to the previous access point is lost (e.g. due to the client moving out of range).
- Wireless security protocols induce interruptions of several seconds during necessary reconnection (problem when using Voice-over-IP telephony connections!).
- Since 2008 a standard for “roaming” between Wireless LAN access points is available:
IEEE 802.11r = fast roaming and fast BSS transition
 - As of February 2013, no Intel devices support the 802.11r standard. [Intel 2013]
 - For Apple devices iOS 6 introduced support for 802.11r (optimized client roaming on enterprise Wi-Fi networks). [Apple 2012]

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The situation today:

- Separate IP addresses in the office and at home
- DHCP - dynamic IP address assignment
- Dial-up with dynamic IP addresses
 - Continuous accessibility via one IP address is not guaranteed.
 - Connection interruptions during access point switches



Partner B
IP address, e.g.
61.9.193.200



Router



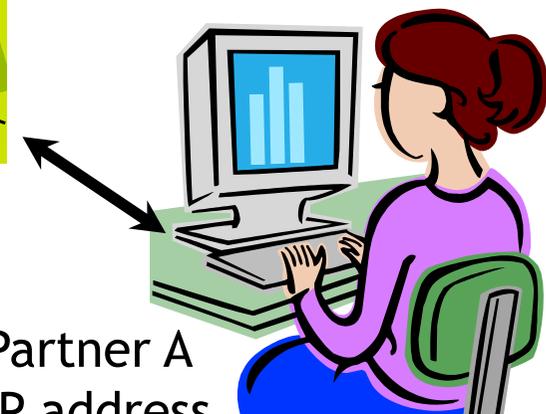
Router



Router



Router



Partner A
IP address,
e.g. 141.2.74.211

- Routing takes place from Partner A node to Partner B node and in reverse direction.
- Both nodes have their own address.
- The route follows the addresses.
- Routing of data packets by routers

Standards

- Internet Engineering Task Force (IETF)

www.ietf.org

- RFC 2002: IP Mobility Support
- RFC 2977: Mobile IP Authentication, Authorization, and Accounting Requirements



Old IP address (Partner B)



New IP address (Partner B)



Partner B changes network



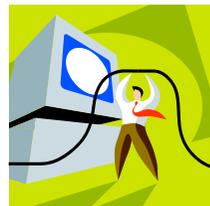
Router



Router



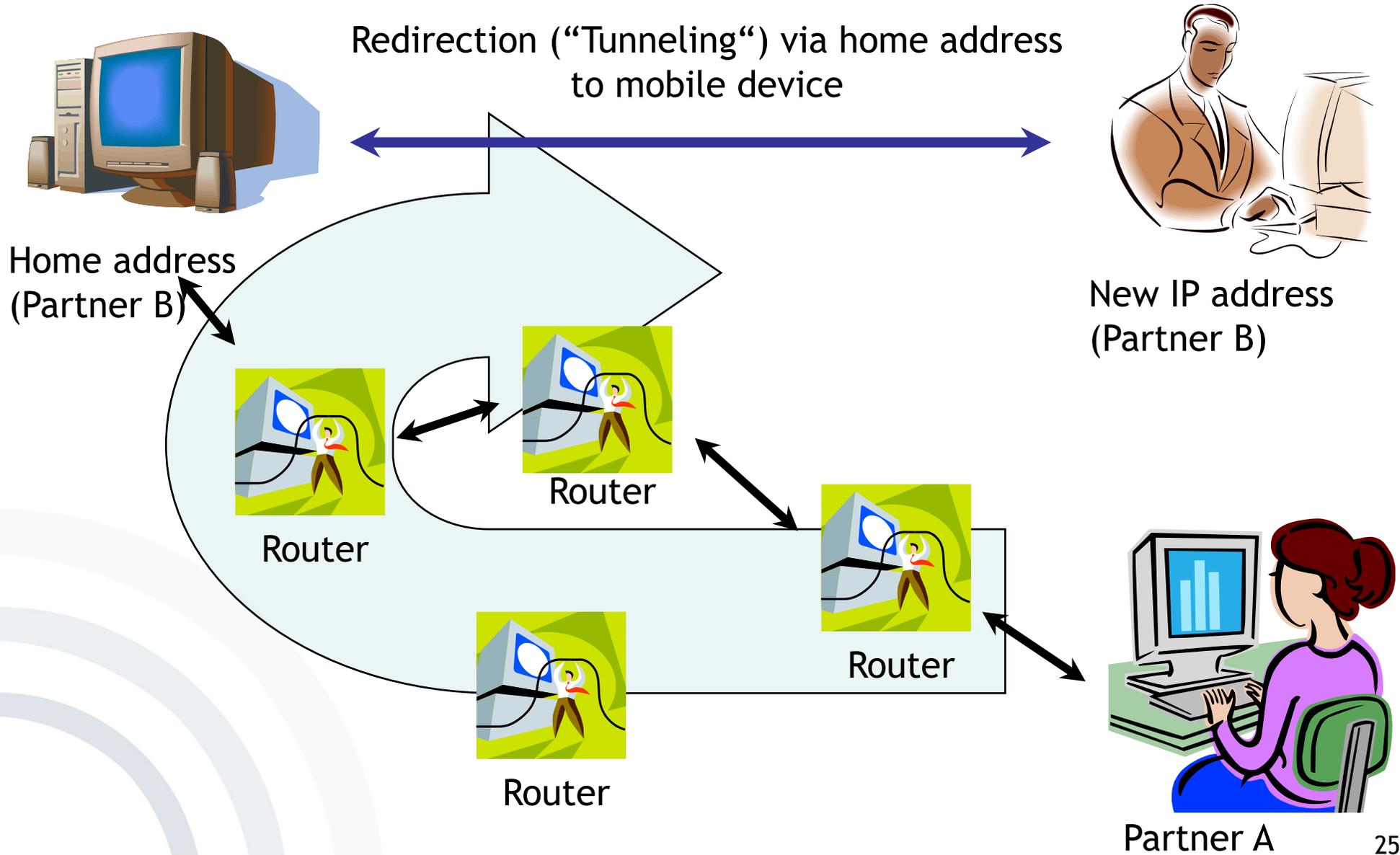
Router



Router

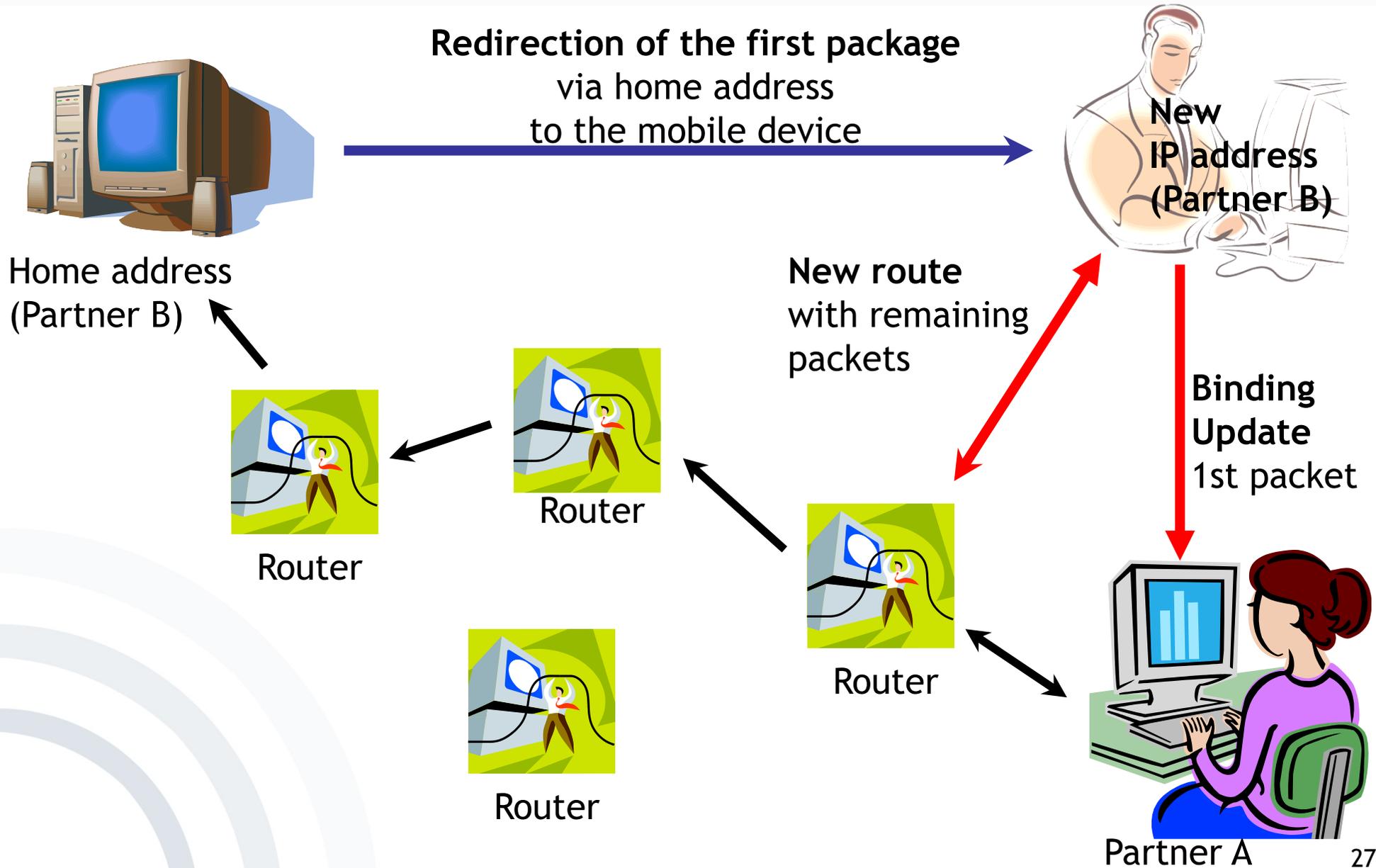


Partner A



- **But redirection implies**
 - A longer route than before
 - Higher runtime
 - Avoidable usage of resources

Mobile IP Mobility solution - Binding Update



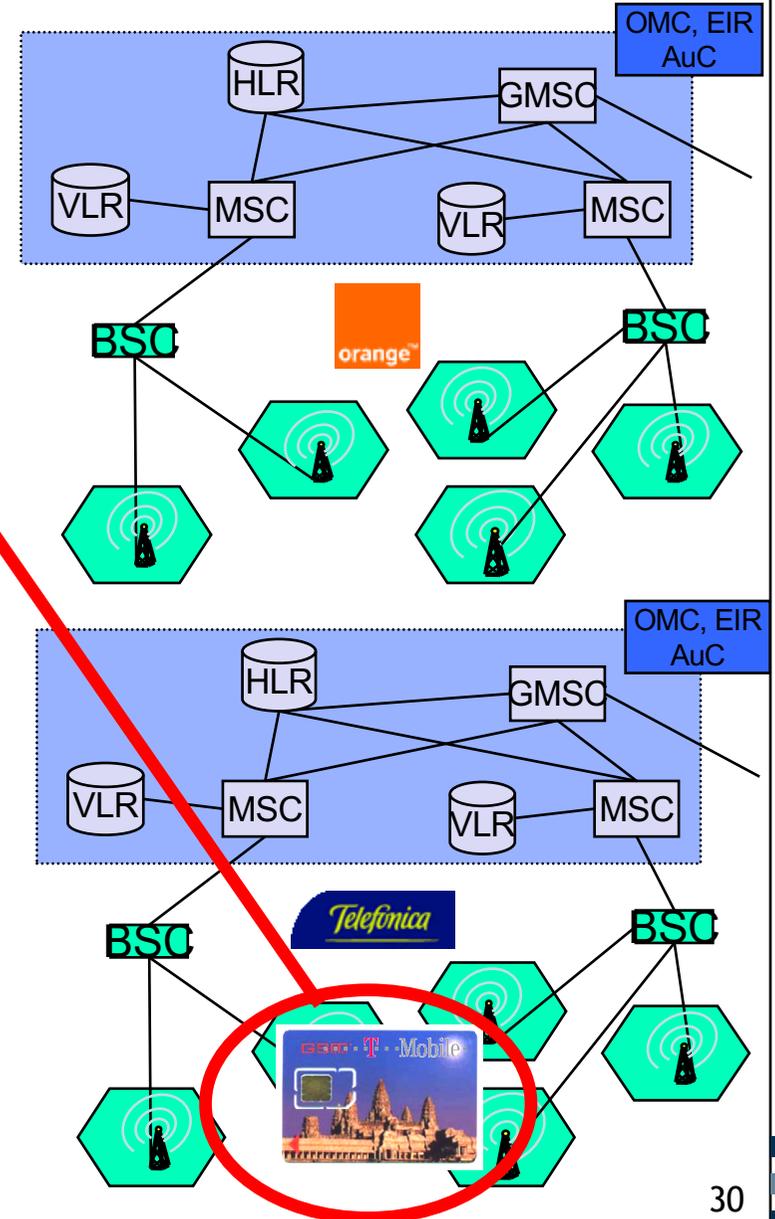
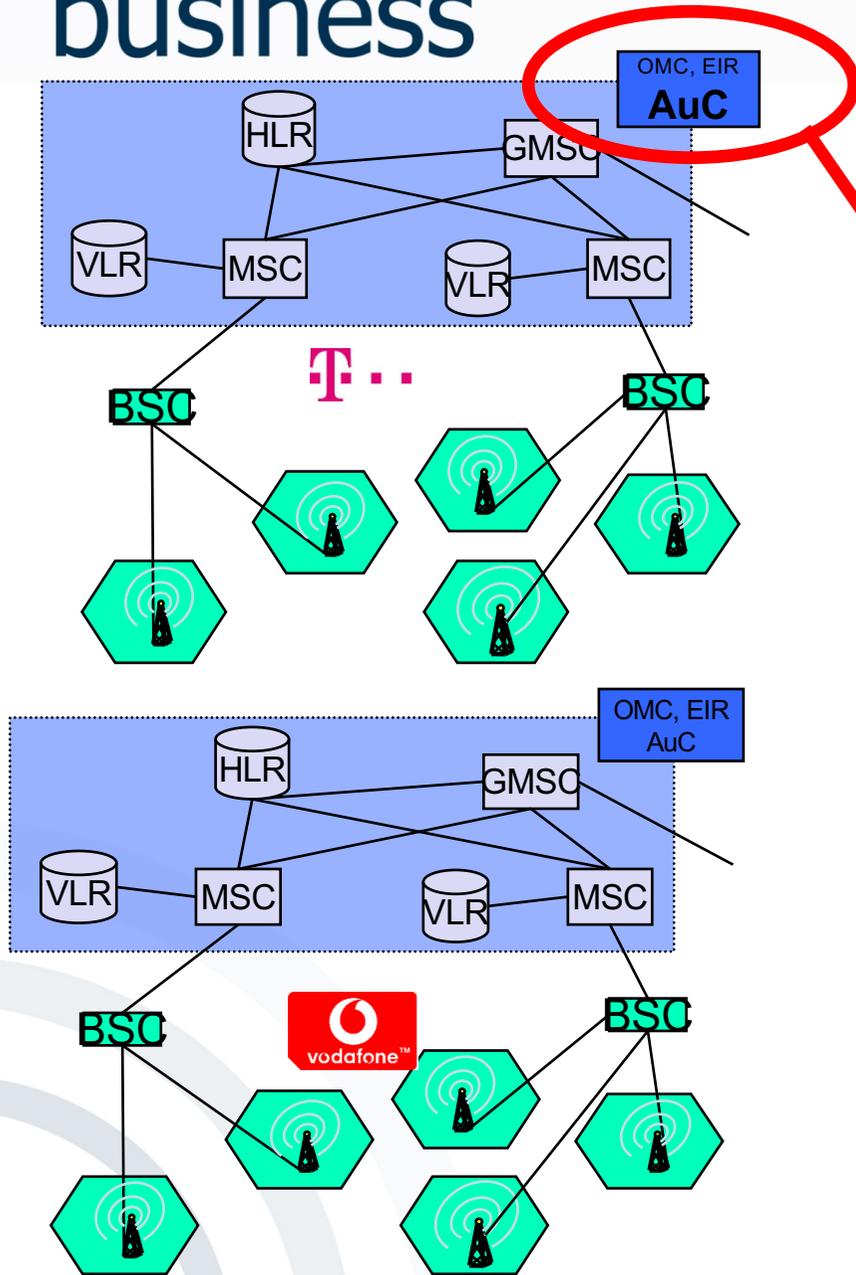
- Possible attack with illegitimate binding update: **Capture the route** and redirect the TCP/IP session.

➔ Therefore, authentication of Binding Update (BU) messages and address check is required.

- In addition, **observation** of user movements through their Binding Updates!

➔ Anonymous communication-channels are necessary to protect privacy.

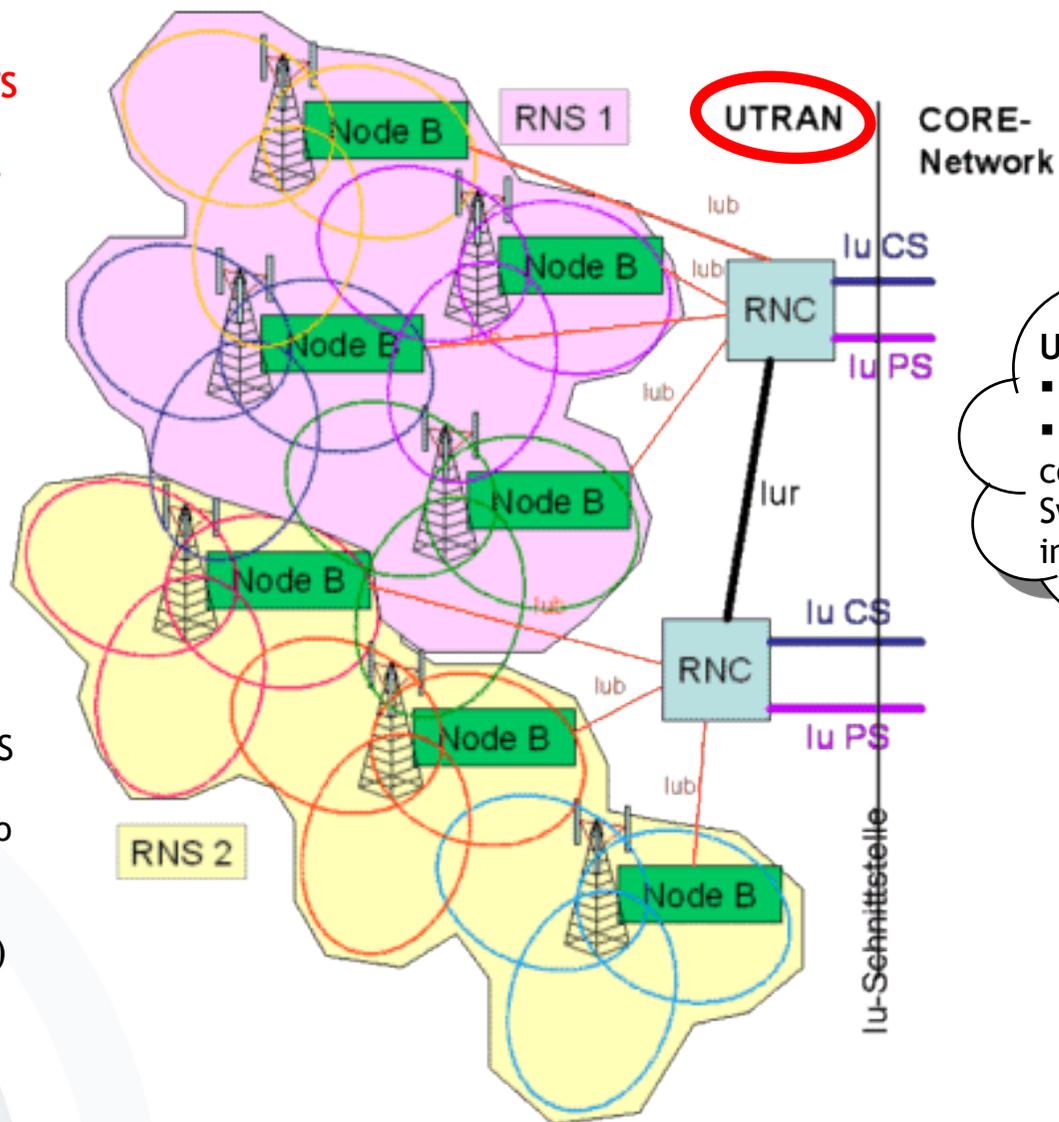
- In the **Domain Name System** a domain-name belongs to a fixed IP address (e.g. `www.m-lehrstuhl.de = 141.2.66.180`).
 - Changing these addresses requires an update-time of several hours ➔ this is no usable solution.
- **Better solution: Dynamic DNS**
 - Modification time: 15 minutes
 - Problem: applications resolve a name just once and do not query possible address changes thereafter.



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UMTS (3G) System Architecture

- **UTRAN: UMTS Terrestrial Radio Access Network**
- **RNS:** Radio Network Subsystem
- **RNC:** Radio Network Controller (controls the Node Bs)
- **Node B:** UMTS base stations (equivalent to base transceiver stations (BTS) in GSM)



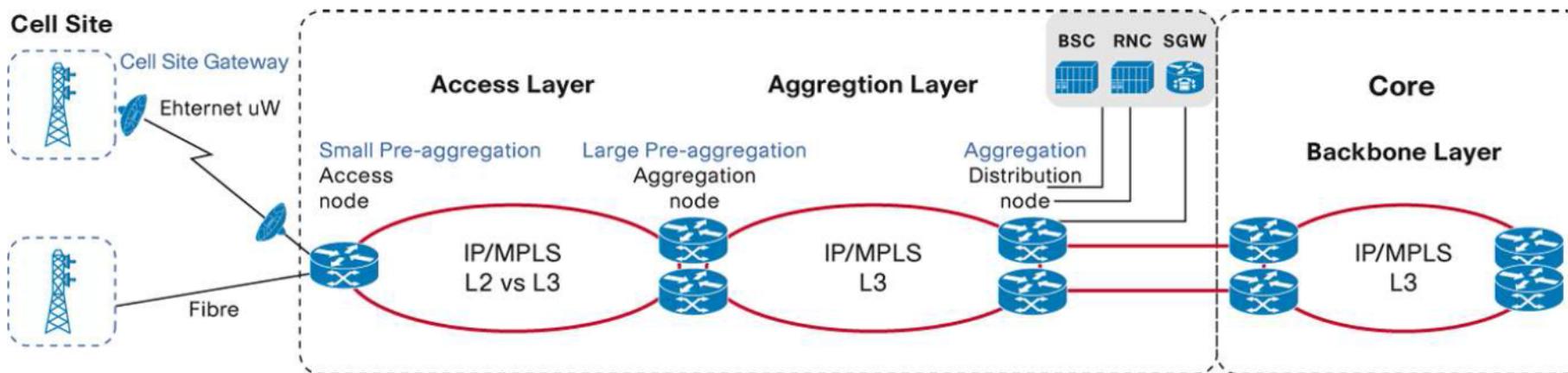
UMTS Core network

- is not shown here in detail
- UMTS Core network corresponds to Network- & Switching Subsystem (NSS) in GSM

- Part of a mobile telecommunication system
- Provides connection between device (phone, computer, or machine) and core network
- Implements certain radio access technologies, e.g. GSM or 3G
- Examples of radio access network types are:
 - **GRAN:** GSM radio access network
 - **GERAN:** essentially the same as GRAN but specifying the inclusion of EDGE packet radio services
 - **UTRAN:** UMTS radio access network
 - **E-UTRAN:** Long Term Evolution (LTE) high speed, low latency radio access network
- Some handsets have capability to be simultaneously connected to multiple RANs (dual-mode handsets).

IP-based Radio Access Networks (IP RAN)

- All different backhaul technologies may be collapsed onto a single IP/MPLS network (MPLS = Multiprotocol Label Switching) → End-to-end IP approach
- Support for legacy services and reduced cost per bit
- 2G, 3G, and 4G radio technologies transparently supported
- Cost savings possible due to alternative transport media (such as Ethernet and DSL)



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