



# Information & Communication Security (SS 16)

### **Network Security II**

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- Introduction
- Infrastructure Security Components
- Security Protocols
- Application Layer Security
- Wireless / Mobile Security
  - Mobile Internet Security
    - Wireless LAN (WLAN)
    - Mobile IP
  - "Telco" Networks
    - GSM Security
    - GPRS Security
    - UMTS Security
    - LTE Security
    - 5G Security
  - Wireless Application Protocol (WAP)
  - Personal Area Networks



# Wireless LAN Basics (WLAN)

- Wireless communication based on radio as transport medium
- Cell based architecture
- Possible extension to a (wired) LAN
- One cell serves a circular area in which PCs, laptops, and other connected devices can move freely.



# Wireless LAN Basics Components (802.11b)

## Access Point (AP):

Transmitting and receiving station which allows multiple devices to connect



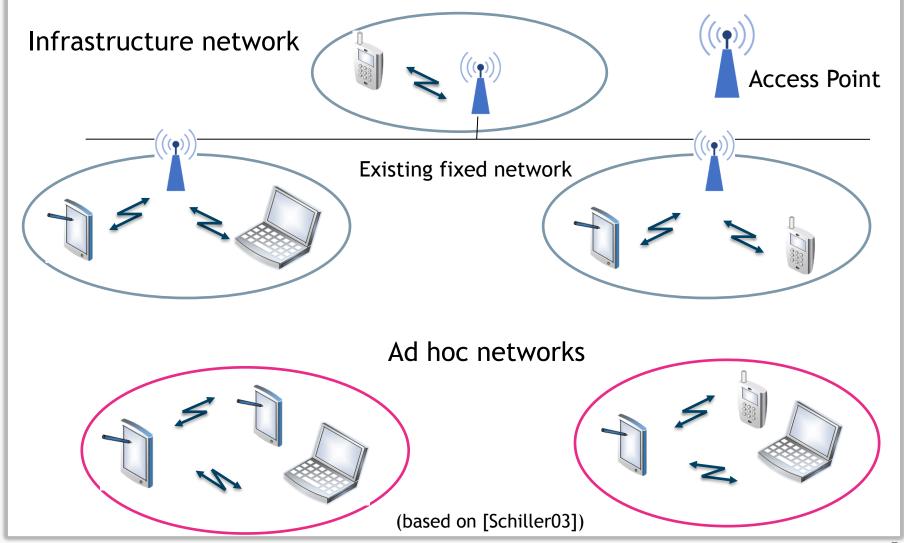
#### Stations:

Terminals, used by AP for building a wireless network connection (Example: PCMCIA-WLAN Card in Laptops)





# Wireless LAN Basics Infrastructure and ad hoc networks





# Wireless LAN Basics 802.11 Standard

Standard	Description
802.11	Protocol for transmission methods for wireless networks, defined in 1997 for 2 MBit/s at 2,4 GHz
802.11a	Wireless LAN <b>up to 54 MBit/s</b> at 5 GHz
802.11b	Wireless LAN <b>up to 11 MBit/s</b> at 2,4 GHz
802.11f	Roaming between access points of different manufacturers (published in 2003 and withdrawn by IEEE in 2006) [IEEE2010]
802.11g	Wireless LAN <b>up to 54 MBit/s</b> at 2,4 GHz
802.11i	Extended security features: AES, 802.1x, TKIP
802.11n	Wireless LAN <b>up to 450 MBit/s</b> when using 3 spatial streams (3x 150 Mbit/s) at 2,4 GHz or 5 GHz *)
802.11r	Fast Roaming/Fast BSS Transition
802.11ac	Wireless LAN using 3 spatial streams at 5 GHz: <b>Up to 1.3 GBit/s</b> (3x 433 Mbit/s) or even <b>up to 2.6 GBit/s</b> (3x 867 Mbit/s, part of 802.11ac Wave2) *) **)
802.11ad	Wireless LAN at 60GHz: <b>Up to 7GBit/s</b>

<sup>\*) 802.11</sup>n and 802.11ac data rates depend on the number of antennas and spatial streams ("parallele räumliche Inhaltsströme") supported by the hardware. 802.11ac devices often support 3 streams at most. 802.11n specifies a maximum of 4 streams, 802.11ac a maximum of 8 streams.

<sup>\*\*) 802.11</sup>ac is a 5 GHz-only standard, so dual-band access points and clients will probably continue to use 802.11n at 2.4 GHz in parallel. [IEEE] [Sauter08]



# Wireless LAN (In)Security IEEE 802.11-1997 (1): Overview

- How IEEE 802.11-1997 aimed to provide security for Wireless LAN:
  - SSID (Service Set Identifier)
    - Name of the network
  - MAC (Media Access Control)
    - Rule based access control
  - WEP (Wired Equivalent Privacy)
    - Encryption mechanism



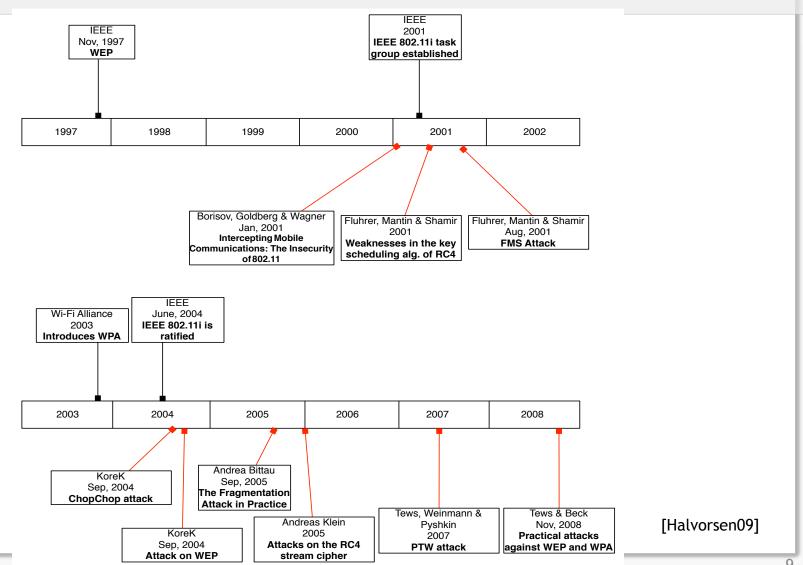
# Wireless LAN (In)Security IEEE 802.11-1997 (2): Vulnerabilities

- Primitive access control
  - Cumbersome and easy-to-fake by use of MAC address of network card
  - No user authentication
  - Better solution: VPN on top of WLAN
- Weak encryption
  - Problems with entry parameter of RC4 algorithm
  - Challenge-response can be used to retrieve the shared key
  - Weak linear integrity check
- Cumbersome key management
  - WEP does not have a centralized key management.
  - Manual key distribution -> difficult to change keys
  - Single set of shared keys for all nodes



## Wireless LAN (In)Security

IEEE 802.11-1997 (3): Discovery of vulnerabilities





# Wireless LAN Security Authentication

- Standard for authentication server:
  - Remote Authentication Dial-In User Service (RADIUS)
  - In the beginning quasi-standard developed by one company (Livingston Enterprises)
  - Since 1997 supported by The Internet Engineering Task Force (IETF) as Requests for Comments (RFCs)



# Wireless LAN Security WPA

- Improved security by WiFi Protected Access (WPA)
  - Access control
    - Extensible Authentication Protocol (EAP)
    - RADIUS enables individual user authentication.
    - New Message Integrity Check (MIC) algorithm "Michael" (to avoid MAC spoofing)
  - Encryption
    - RC4 is kept, but with increased size of the initialization vector.
    - Updated initialization algorithm to avoid using weak keys
  - Key management
    - Dynamic key exchange TKIP (Temporal Key Integrity Protocol)
    - Derived session keys instead of a shared master key
    - Authentication key different from encryption key
- Interim solution by the WiFi Alliance (manufacturer consortium) till availability of IEEE 802.11i-2004
   <sub>[Jain07]</sub>



# Wireless LAN Security IEEE 802.11i-2004

- Standardization of security mechanisms for 802.11 through IEEE
- Available since the end of 2004 as 802.11i
- Commercially labelled "WPA2"
- Robust Secure Network Association (RSNA)
  - New Cryptographic Mechanisms
    - AES (instead of RC4) => requires hardware support
    - CCMP (Counter Mode Cipher Block Chaining Message Authentication Code Protocol) (instead of TKIP)
  - Key Management
    - RADIUS, EAP, 802.11X
- Transition Security Network (TSN)
  - Uses TKIP instead of CCMP
  - Backwards compatibility for devices not supporting CCMP-AES



# Example: Wireless technology at Goethe University

- Eduroam and Flughafen
  - Both WPA and WPA2 supported
  - RADIUS enables individual user authentication (university credentials used).
  - Eduroam supports the authentication method of participating institutions.
- Freiflug
  - Unencrypted connection
  - Login via an https-secured webpage





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## Mobility with TCP/IP

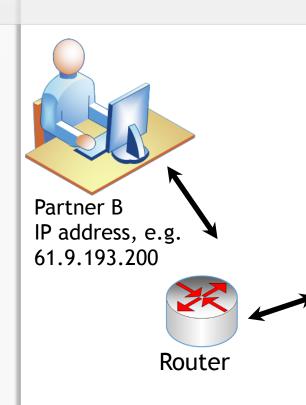
### Situation today:

- Separate IP-addresses in the office and at home
- DHCP dynamic IP assignment
- Dial-up with dynamic IPs
  - Continuous accessibility via one IP is not guaranteed.
  - Connection interruptions during access point switches

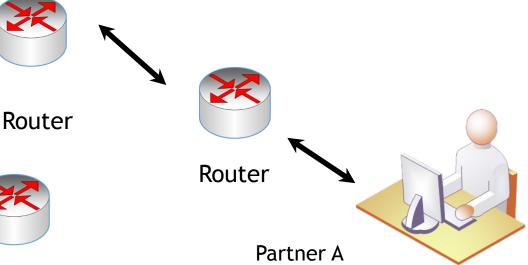


## Routing in TCP/IP

IP address, e.g. 141.2.74.211



- Routing takes place from Partner A node to Partner B node and in reverse direction.
- Both nodes have their own address.
- The route follows the addresses.
- Routing of data-packages by routers





### **Updating Domain Names**

- In the **Domain Name Service** a domain-name belongs to a fixed IP-address (e.g. www.m-chair.de = 188.138.95.94).
  - Changing these addresses requires an updatetime of several hours ⇒ this is no usable solution.
- Better solution: Dynamic DNS
  - Modification time: 15 minutes.
  - Problem: applications resolve a name just once and do not query possible address changes thereafter.



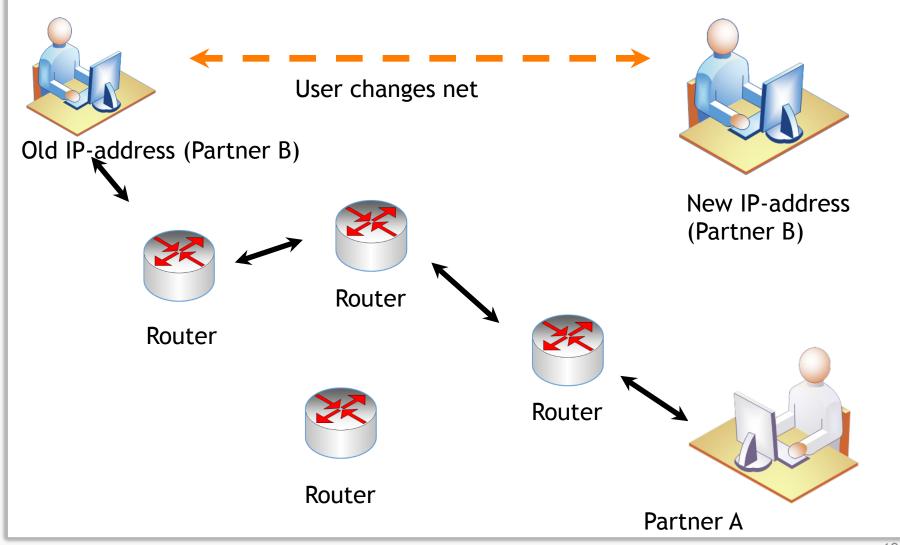
### Addressing of mobile devices

- Standards
- Internet Engineering Task Force (IETF)
- RFC 2002, 3220: IP Mobility Support
- RFC 2977: Mobile IP Authentication, Authorization, and Accounting Requirements

[MIP02]

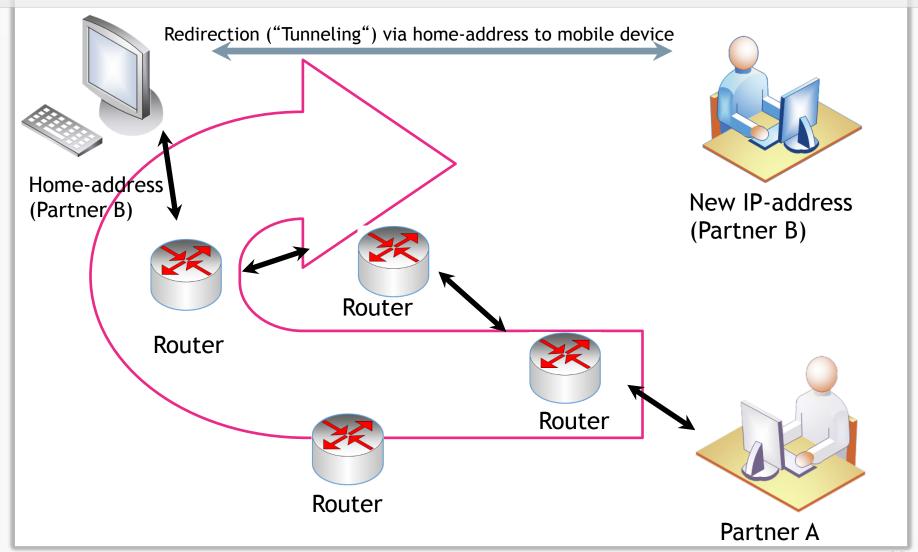


## Roaming problem





# Roaming solution Layer 3





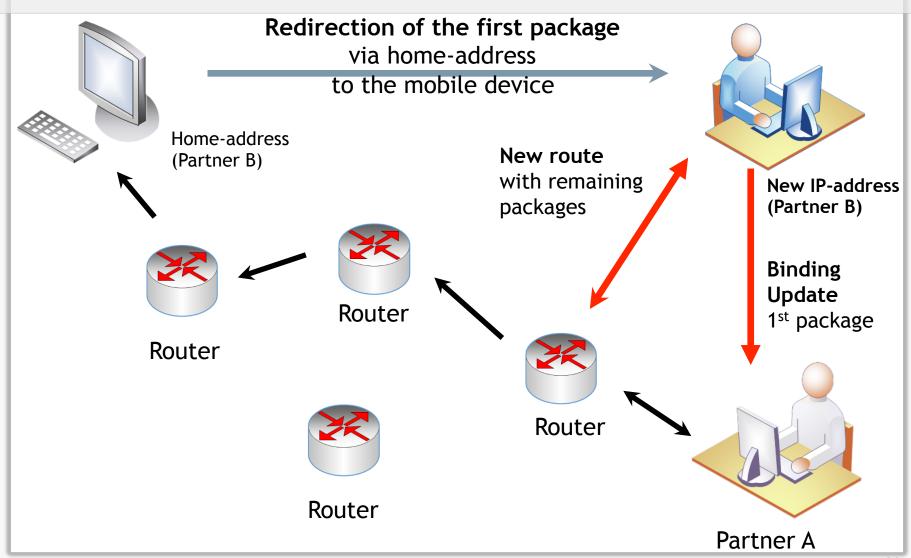
# Roaming solution Layer 3

But redirection implies

- A longer route than before
- Higher runtime
- Avoidable usage of resources



# Roaming solution Binding Update





### Security for Mobile IP

- Possible attack with illegitimate binding update:
  - Capture the route and redirect the TCP/IPsession.
- ⇒Therefore, authentication of BU-messages and address check is required.
- Further possible attack: Observation of usermovements through their binding updates!
- ⇒ Anonymous communication-channels are necessary to protect privacy.





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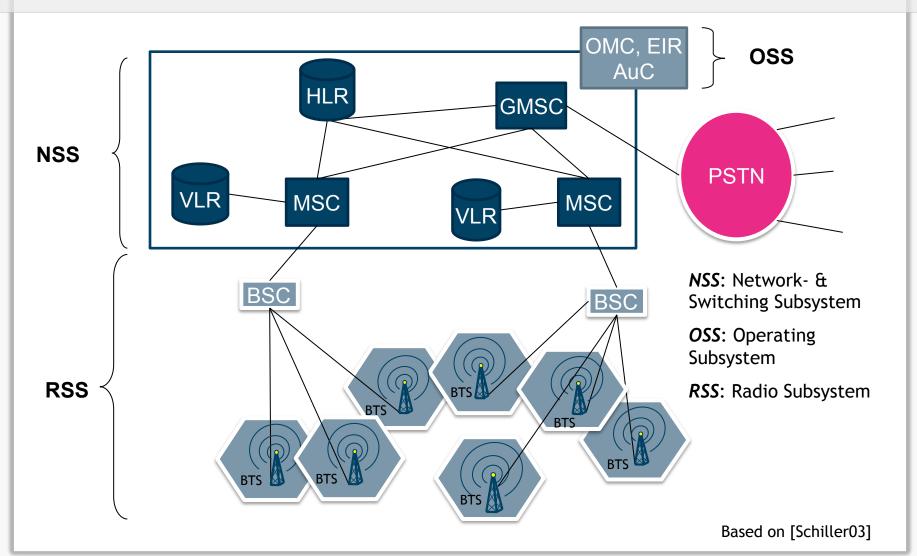


- GSM (Global System for Mobile Communications)
- Originally 1982 driven by Groupe Spéciale Mobile in order to create a cross national standard contrary to national analogue standards
- European standard by ETSI (European Telecommunications Standardisation Institute)
- Worldwide adoption of the standard in more than 100 countries (most successful mobile radio system up to now)
- Thus, worldwide roaming among different mobile network operators became possible.

[ETSI00]



### GSM (2G) System Architecture





### **GSM Security Model**

The GSM system offers different "security services":

#### Access control and authentication:

Authentication of the subscriber to the SIM by input of a PIN and to the GSM network by Challenge-Response-Procedure

#### Confidentiality:

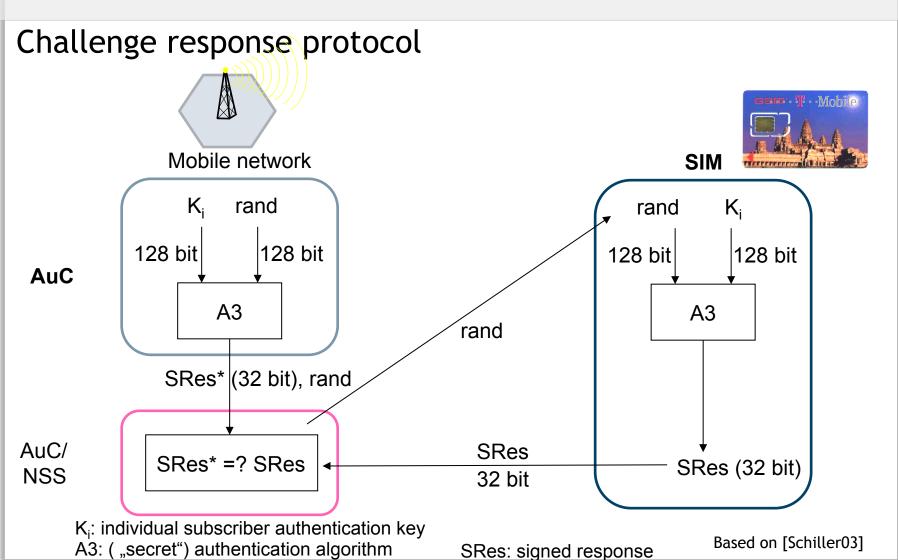
Data & voice transferred between mobile station and BTS are encrypted.

#### (Partial) Anonymity:

No transfer of data which can identify the subscriber via radio, instead temporary identification (Temporary Mobile Subscriber ID, TMSI)



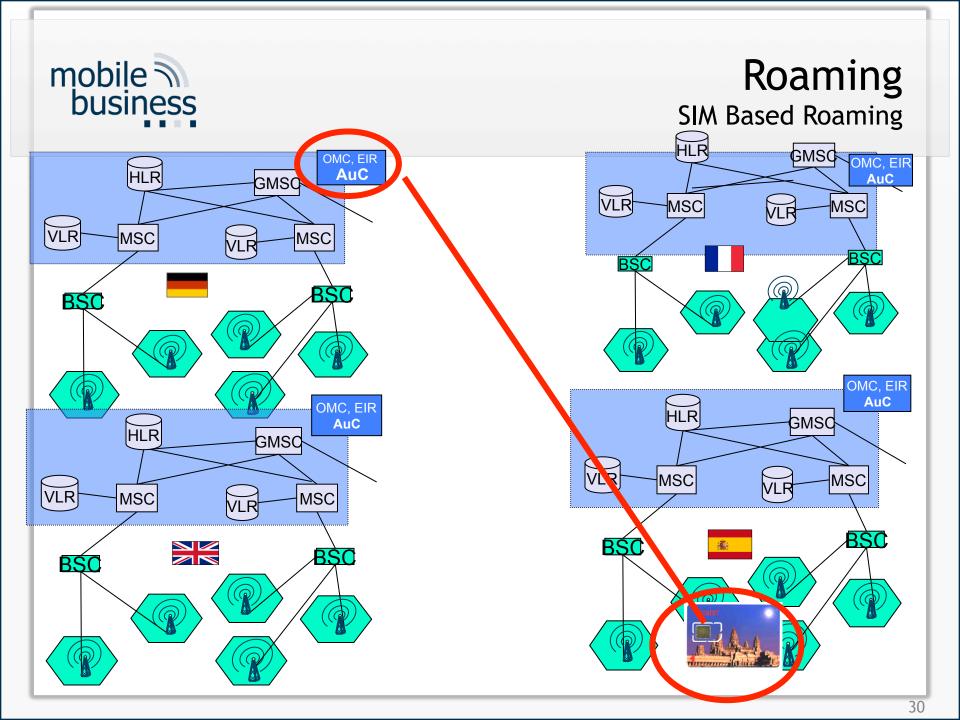
### SIM based subscriber authentication

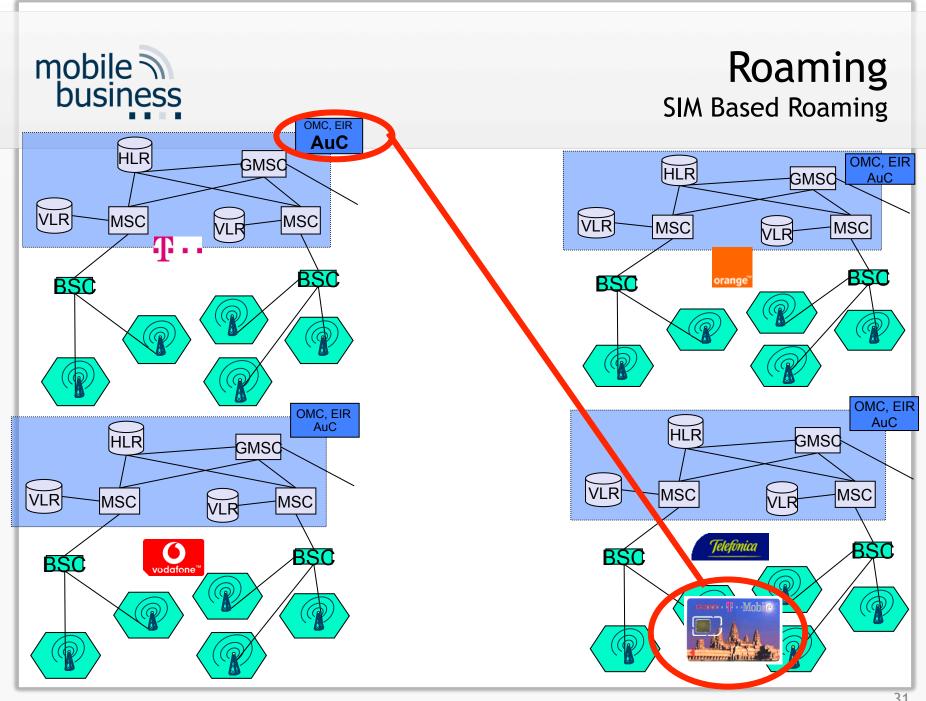




#### SIM based subscriber authentication

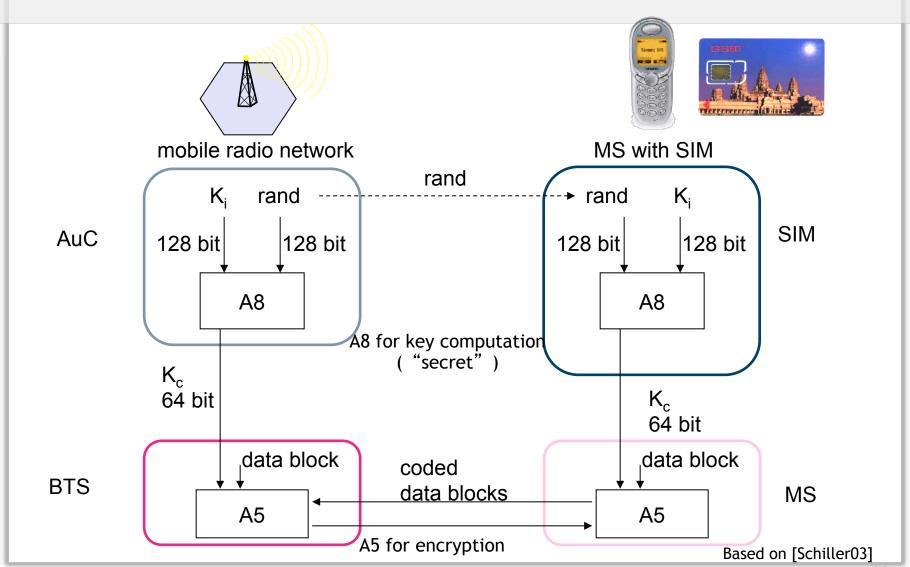
- Challenge-Response-Procedure
- Authentication is based on the individual key K<sub>i</sub>, the subscriber identification IMSI, and a secret algorithm A3.
- K<sub>i</sub> and A3 are stored on the SIM and in the AuC.
- 1. AuC creates random number rand.
- 2. AuC encrypts rand and Ki via A3 (->SRes\*).
- 3. AuC transfers rand and SRes\* to NSS.
- 4. NSS transfers rand to SIM.
- 5. SIM computes with "own" K<sub>i</sub> and A3 Signed Response SRes.
- 6. The SRes computed by the SIM is transmitted to the NSS and is compared with SRes\*.
- 7. If SRes\* and SRes are equal the subscriber is authenticated successfully.







## **Content Encryption**





## **Content Encryption**

- GSM provides encryption of voice and data transferred via the air interface:
- 1. AuC creates random number rand.
- 2. AuC generates the key K<sub>c</sub> for the encryption of the transferred data using *rand*, K<sub>i</sub> and A8.
- 3. AuC sends rand to SIM.
- 4. SIM locally computes key K<sub>c</sub> using *rand* received, as well as (local) K<sub>i</sub> and A8.
- 5. Mobile station (MS) and mobile radio network (BTS) use K<sub>c</sub> and algorithm A5 for encryption and decryption of sent and received data.



## Partial Anonymity

- In order to guarantee the anonymity of the users temporary subscriber identification (TMSI) is used.
- TMSI is updated automatically from time to time or on demand.
- Data which identify users are not transmitted.
- Anonymous charging is (technically) possible via prepaid card.



### GSM Security Model Shortcomings (1)

- Authentication only by the terminal/subscriber towards the GSM network. The network does not authenticate itself.
  - Assumption that the network is trustworthy per se
  - Security model was developed at a time with a provider monopoly.
- Subscriber positioning is almost exclusively controlled by the network.
  - Centralized movement tracking is possible.
  - To avoid positioning the subscriber must switch off the terminal.



### GSM Security Model Shortcomings (2)

- Security model bases partly on secret encryption algorithms.
  - A3 and A8 were published without authorization.
  - Some operators use non-standard algorithms.
- No encryption from terminal to terminal but only over the air interface
  - Encryption deactivation by the network possible
- Encryption comparatively "weak" because of key length (64 bit)
  - Sometimes the real key length is shorter.





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### General Packet Radio Service (GPRS)

- First packet-based data service
- Employment of time multiplex procedure for data services
- Dynamic allocation of radio channels among the subscribers in a radio cell
- Channels are only blocked when data is actually transferred.

Packet orientation implies the introduction of new billing methods.



### GPRS Implementation

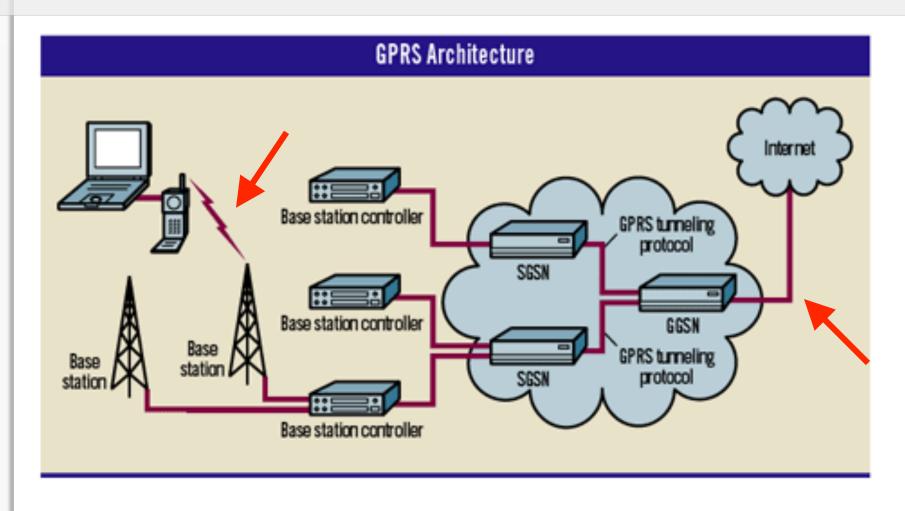
- Up to 8 time slots can be occupied per time frame (at the moment 4 in practice).
- In contrast to HSCSD the GPRS data service requires an extensive upgrade of the GSM architecture with new network components.
- In spite of better network utilization and volume based billing at the beginning the data transfer costs were much higher than those of connection oriented data services (c't 9/2002, p.100).
- The data transfer costs of GPRS data services have been lowered through new price models (especially free volume with higher basic charge).



- Authentication possible via SIM
- Mobile device is "always on" and connected directly to the Internet without specific protection (e.g. firewall)
- Encryption algorithm is analog to GSM.
- Encryption can be disabled by the GSM/ GPRS-Network.



## GPRS Architectural Security Issues







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- Universal Mobile Telecommunications System (UMTS):
  - Status of 2G-Networks: Different standards in some different continents avoid worldwide roaming
  - Demand for 3G-Networks: Globally uniform standard
- Voting of regional & national regulation offices (e.g. ETSI, ARIB, ANSI) via the International Telecommunication Union (ITU)





### UMTS Implementation

- Common approach: worldwide reservation of frequencies in the 2GHz range
- Competing technologies: Existing national networks and installed network technologies in different regions compete for the standard.
- ⇒ The specification of 3G-Networks, introduced by the ITU, leaves room for national, partly incompatible implementations.





UMTS complements the security mechanisms known by GSM:

- Enhanced participant authentication (EMSI)
- Network authentication
- Integrity protection of data traffic
- Transferred security keys are also encrypted in the fixed network (e.g. between HLR and VLR).
- Increased key length
- End-to-End encryption is possible.





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### Long Term Evolution Long Term Evolution (3.9G, 4G) Overview

- Long Term Evolution (3.9G, "4G") standard allows for 300 Mbit/s downlink and 75 Mbit/s uplink speeds
  - First commercial LTE network launched in Scandinavia in December 2009
  - LTE was originally not named a "4G network" due to stricter naming requirements \*)
  - The technology can be named either 3.9G or 4G network today.
- LTE Advanced (4G) makes use of the frequency spectrum more efficiently, resulting in higher data rates (towards 1 Gbit/s) and lower latency. It remains backward compatible with LTE, uses same frequency bands.



http://www.3gpp.org/LTE



http://www.3gpp.org/LTE-Advanced



### Long Term Evolution Long Term Evolution (3.9G, 4G) Security

### **Characteristics of LTE Security**

- Re-use of UMTS Authentication and Key Agreement (AKA)
- Use of USIM required (GSM SIM excluded)
- Extended key hierarchy
- Possibility for longer keys
- Greater protection for the link between the core network and subnet works.
- Integrated interworking security for legacy and non-3GPP networks
  [Dionisio11]



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## 5<sup>th</sup> Generation (5G) The Concept

### Two views of 5G

- View 1 The hyper-connected vision
- View 2 Next-generation radio access technology

### 5G technology requirements

- 1 millisecond end-to-end round trip delay (latency)
- 1-10 Gbps connections to end points in the field (i.e. not theoretical maximum)
- 1000 x bandwidth per unit area
- 10-100 x number of connected devices
- 99.999 % availability
- 100 % geographical coverage
- 90 % reduction in network energy usage
- Up to ten year battery life for low power, machine-type devices

[GSMA5G]



## 5<sup>th</sup> Generation (5G) Security I

### Security and privacy requirements

- New trust model
- Security for new service delivery models
- Evolved threat landscape
- Increased privacy concerns

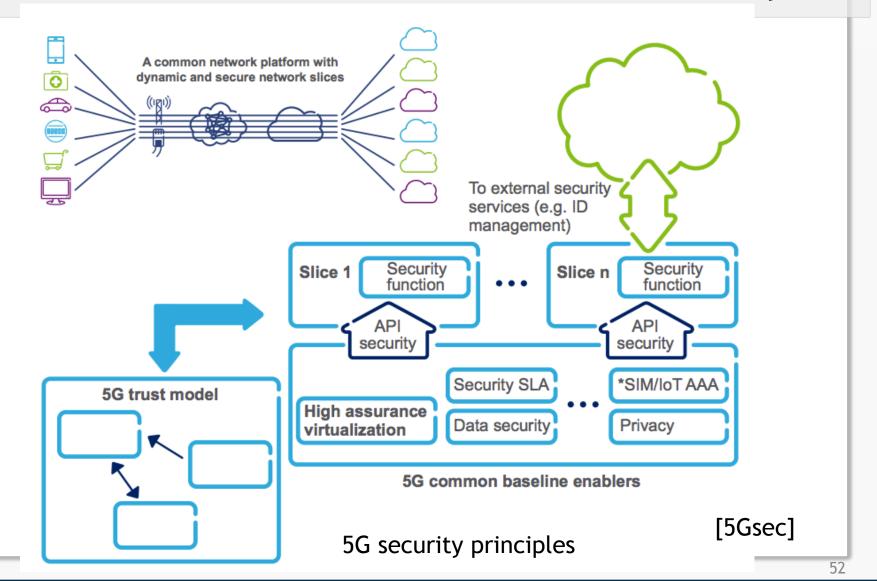
### Core 5G security concepts

- Security assurance
- Identity Management
- 5G radio network security
- Flexible and scalable security architecture
- Energy-efficient security
- Cloud security

[5Gsec]



## 5th Generation (5G) Security II





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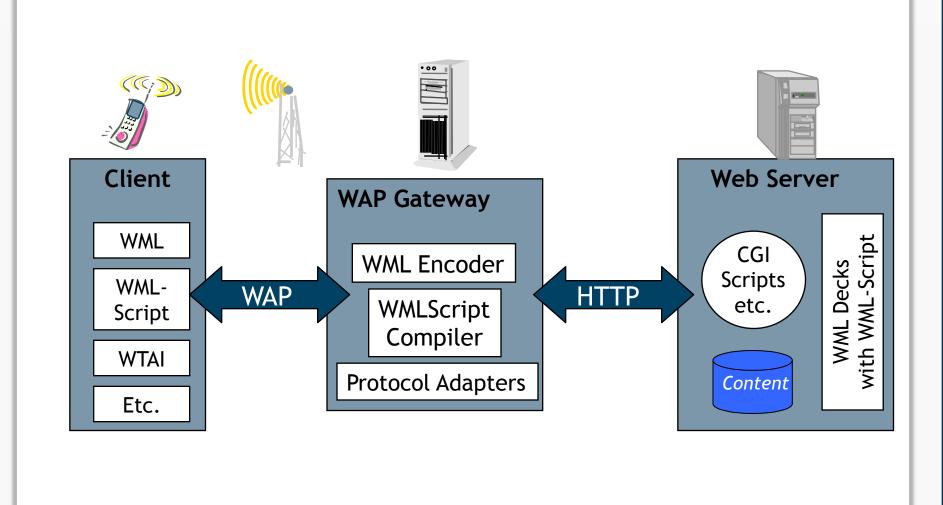
### Wireless Application Protocol (WAP)

- In 1997, Ericsson, Motorola, Nokia and Unwired Planet founded the WAP-Forum.
- The WAP-Forum is a non-profit-organization with the objective to establish an open standard (protocol) for wireless data-communication.
- More than 300 members worldwide: Manufacturers, software industry, computer and telecommunication companies & network-operators
- Meanwhile consolidated into the Open Mobile Alliance (OMA)

[OMA10]



# Application environment WAP-Gateway





# Comparison of Infrastructures WAP 1.x vs. WAP 2.0



#### WTLS

Connection is secure only to the WAP gateway



#### WAP gateway

The whole end-to-end security cannot be assured due to the security gap in the gateway



Secure as such but data may have been manipulated or read in the gateway





### WAP 2.0

#### HTTPS/TLS, SSL

WAP gateway acting as a WAP 2.0 proxy

Security is comparable to the Internet model – transaction all the way to the origin server will be secure





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### Personal Area Networks

- "PAN": Personal Area Network
- Personal environment, short range
- Purpose: Connection of devices in short range, for example PDAs and printers (IrDA, Bluetooth)
- Replaces cable-connections







### Infrared-Transmission

- IrDA: Infrared Data Association (1993):
- Standardized infrared-protocols
- IrDA Version 1: asynchronous, serial connection up to 115 kbps
- Point-to-Point
- Protocol-family for various purposes
- New specification: up to 4 Mbit/s



- Exemplary applications:
  - Transmission of mobile business cards
  - Sales data extraction from cigarette vending machines
  - Connection between mobile and laptop
  - Wireless printing



### Infrared-Transmission

### Attributes:

- Wireless
- Range up to 10 meters
- Illumination-angle 15°-30°

### Disadvantages:

- Sounding: if the infrared-ray misses the target
- Optical connection required
- Short interruption of the optical connection e.g. between laptop and mobile phone in the trains leads to complete network-interruption



### Bluetooth

Frequency range of 2.4 GHz



- Simple and cheap possibility to set up ad-hoc networks of limited range (up to 10 meters)
- No official standard, but de-facto-standard
- Consortium: Ericsson, Intel, IBM, Nokia, Toshiba, etc.
- Broadly supported by industry



# Bluetooth Popular applications

File exchange between mobile devices

Wireless extension of device features (headset for mobile)









### Bluetooth Security

- "Bonding" of devices:
  - Exchange of IDs (48 bit, globally unique (!), public)
  - Agreement on key for protected communication
- Access control for devices and singular services possible (3 security modes)
- Sufficient for "own" devices when they are introduced to each other in a secure environment
- Problematic when ad hoc networks are initiated in unknown environments
- Dangerous when devices are configured to
  - Search ("inquire") for other devices and connect
  - Be open and detectable for other devices



### References I

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